



Eldad Sery

Certified Instructor

Dedicated and experienced educator with over two decades of teaching and consultancy expertise. Proficient in exploring markets, curriculum development, staff recruitment, marketing, team and quality management. Seeking a teaching role where I can ignite creativity in students and contribute to the growth of educational programs.

Portfolio: www.eldadsery.com

Contact

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Address

Hashahaf 13, Atlit, Israel

Certification

2023

Unreal Engine

[Epic Bootcamp: Animation](#)

2010

Autodesk Maya

Certified Instructor (ACI #43969)

Expertise

- Teaching Fundamental Principles
- Curriculum Development
- Market Exploration
- Staff Recruitment
- Marketing Strategies
- Team and Quality Management
- 3D Professional Artist

Language

English

Hebrew

Experience

2010 - Present

ThriveDX (formerly HackerU)

Head of 3D & Gaming Department

- Global oversight of 3D animation and Gaming courses.
- Curriculum development and instructor recruitment.
- Collaboration with C-level executives and students to align curriculum with industry standards.

2019-2020

CGclass.com Startup

Co-Founder & Director

- Developed online live courses with both synchronous and asynchronous training components.
- Identified industry needs and recruited expert instructors.
- Created curricula in collaboration with instructors.
- Managed site development and content creation teams.
- Led the marketing efforts.

2003-2012

Educational Roles at Diverse Israeli Colleges

Teaching Experience

- Avni College for Art (Visual Media Department)
- Camera Obscura (Film Department)
- Hadassah College (Industrial Design and Animation Department)
- Conducted private lessons, delivered lectures, and provided online instruction to a varied student base.

Always

Continuous Learning

- Committed to ongoing self-improvement, consistently acquiring new methods, tricks, programs, and skills.
- Drawn inspiration from students, leading industry artists, traditional and digital art techniques, tutorials, books, trial and error, and extensive software resources

Professional Capabilities

Teaching Program:

- Autodesk Maya
- ZBrush
- Unreal Engine, Houdini
- Substance
- Photoshop, After Effects, Premier

Services:

- Technical and Artistic Instruction
- Academic Management
- Course Curriculum & Syllabus Development